



The Future of Write Once, Run Anywhere

From Java to WebAssembly

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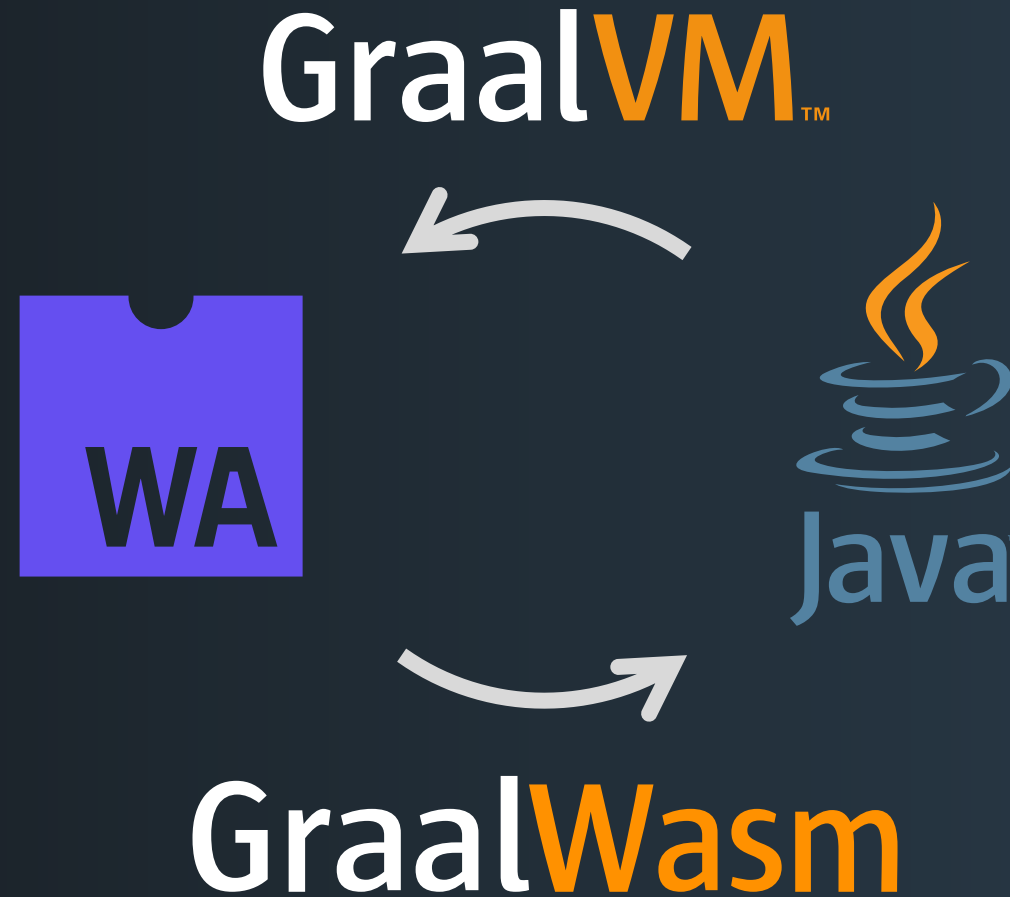


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GraalWasm

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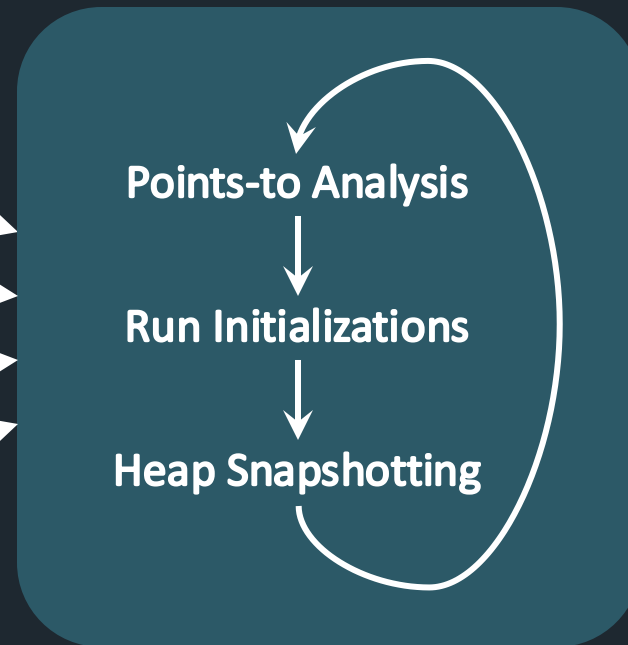
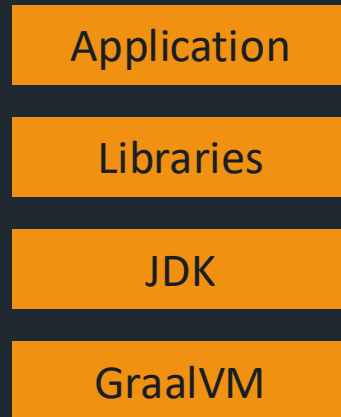
javac to WebAssembly with GraalVM™

Live Demo

GraalVM AOT Compilation



Input:
All classes from application,
libraries, and VM



Iterative analysis until
fixed point is reached

Output:
Native executable



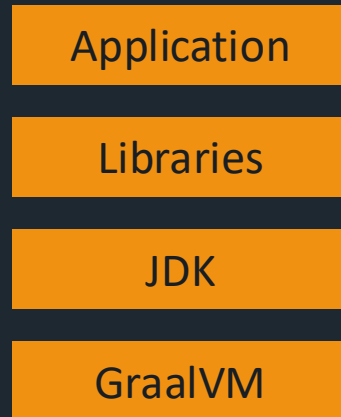
Ahead-of-Time
Compilation

Image Heap
Writing

GraalVM AOT Compilation to WebAssembly



Input:
All classes from application,
libraries, and VM



Iterative analysis until
fixed point is reached

Ahead-of-Time
Compilation

Image Heap
Writing

Output:
~~Native executable~~
Wasm module





The New WebAssembly Backend for GraalVM

- Graal compiler targets **WasmGC** in a JS embedding
(helloWorld program ~1MB in size, before wasm-opt or compression)
- Uses **Garbage Collection** and **Exception Handling** proposals
- Support for **Java ↔ JavaScript interoperability**
- Programs can include arbitrary JDK code, which is substituted appropriately where necessary (for example for filesystem access)
- Support for threading, networking, graphics, and others are still missing
- We plan to contribute it to the **open-source** GraalVM Community Edition



How to Try It Out Today

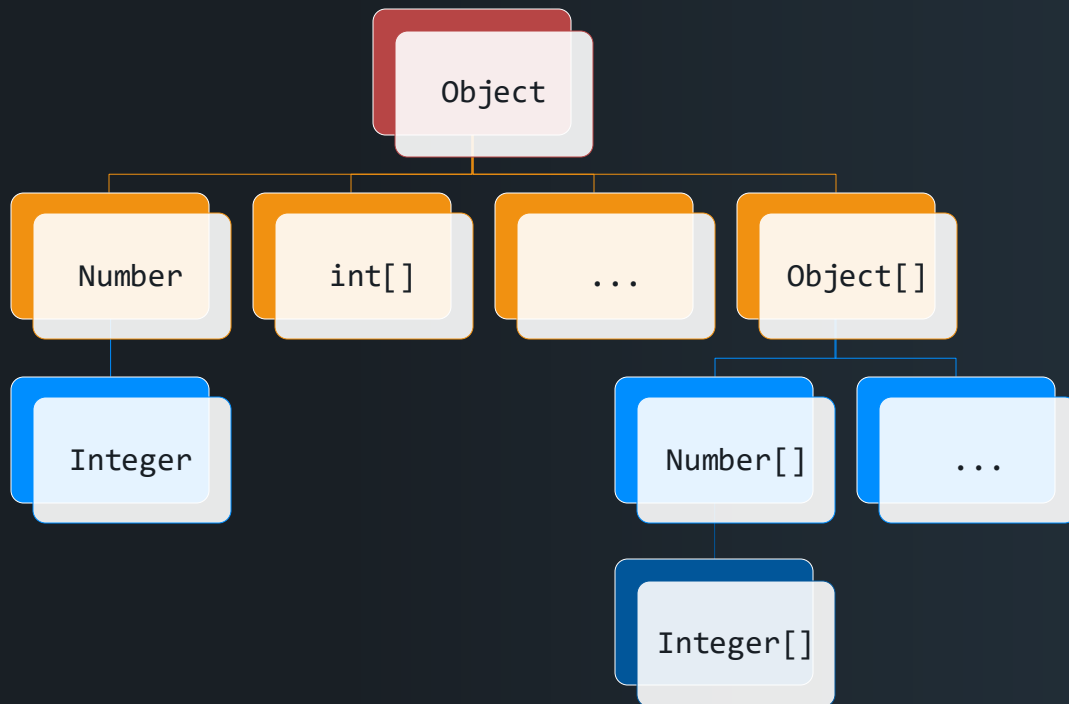
1. Install the latest early access build of Oracle GraalVM
For example, using SDKMAN!: `sdk install java 25.ea.15-graal`
2. Make sure the Binaryen toolchain is on the system path
For example, using Homebrew: `brew install binaryen`
3. Compile JVM bytecode to Wasm using the `--tool:svm-wasm` option:

```
$ native-image --tool:svm-wasm HelloWorld
=====
GraalVM Native Image: Generating 'helloworldasm' (executable)...
=====
...
Build artifacts:
/Users/janedoe/dev/helloworldasm.js (executable)
/Users/janedoe/dev/helloworldasm.js.wasm (executable)
/Users/janedoe/dev/helloworldasm.js.wat (build_info)
=====
Finished generating 'helloworldasm' in 5.3s.
```

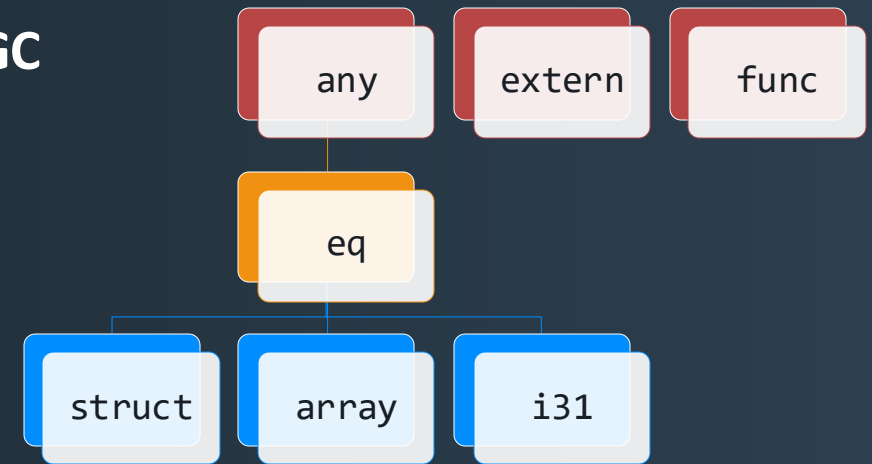
Type Hierarchy



Java



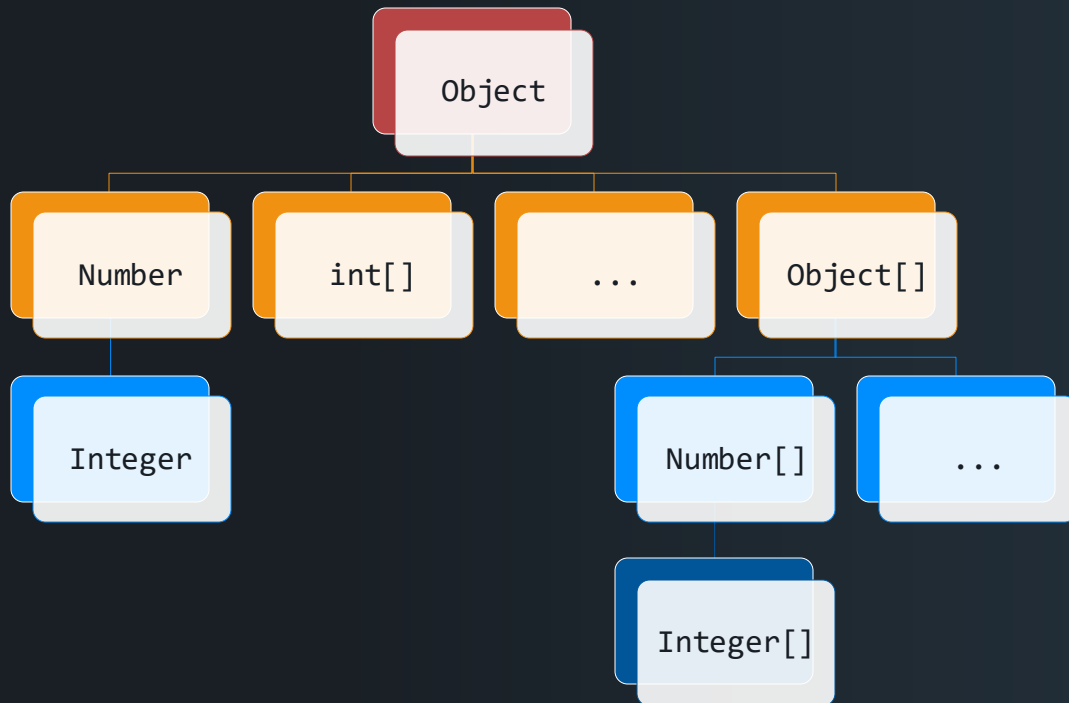
WasmGC



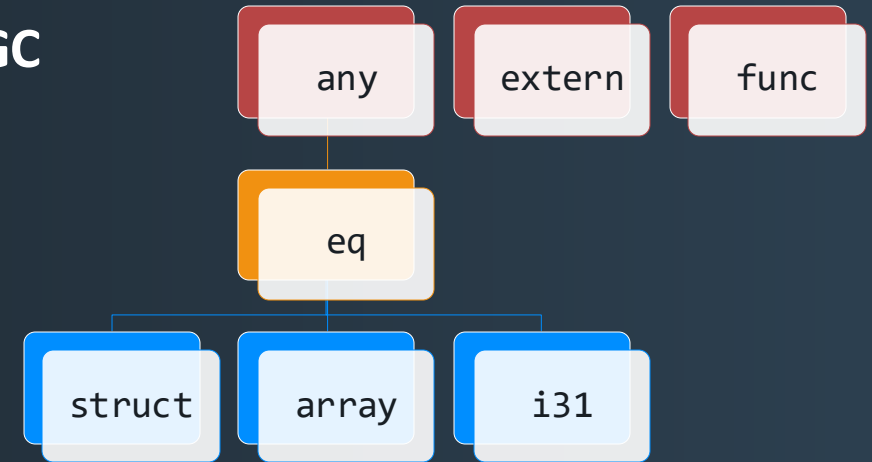
Type Hierarchy



Java



WasmGC

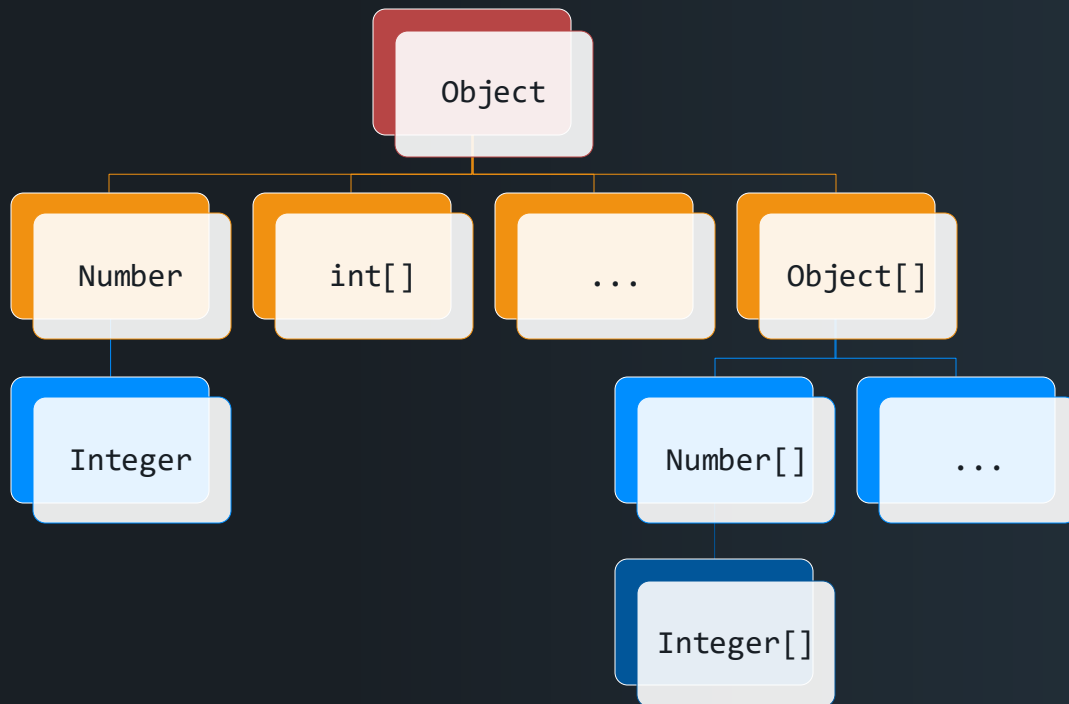


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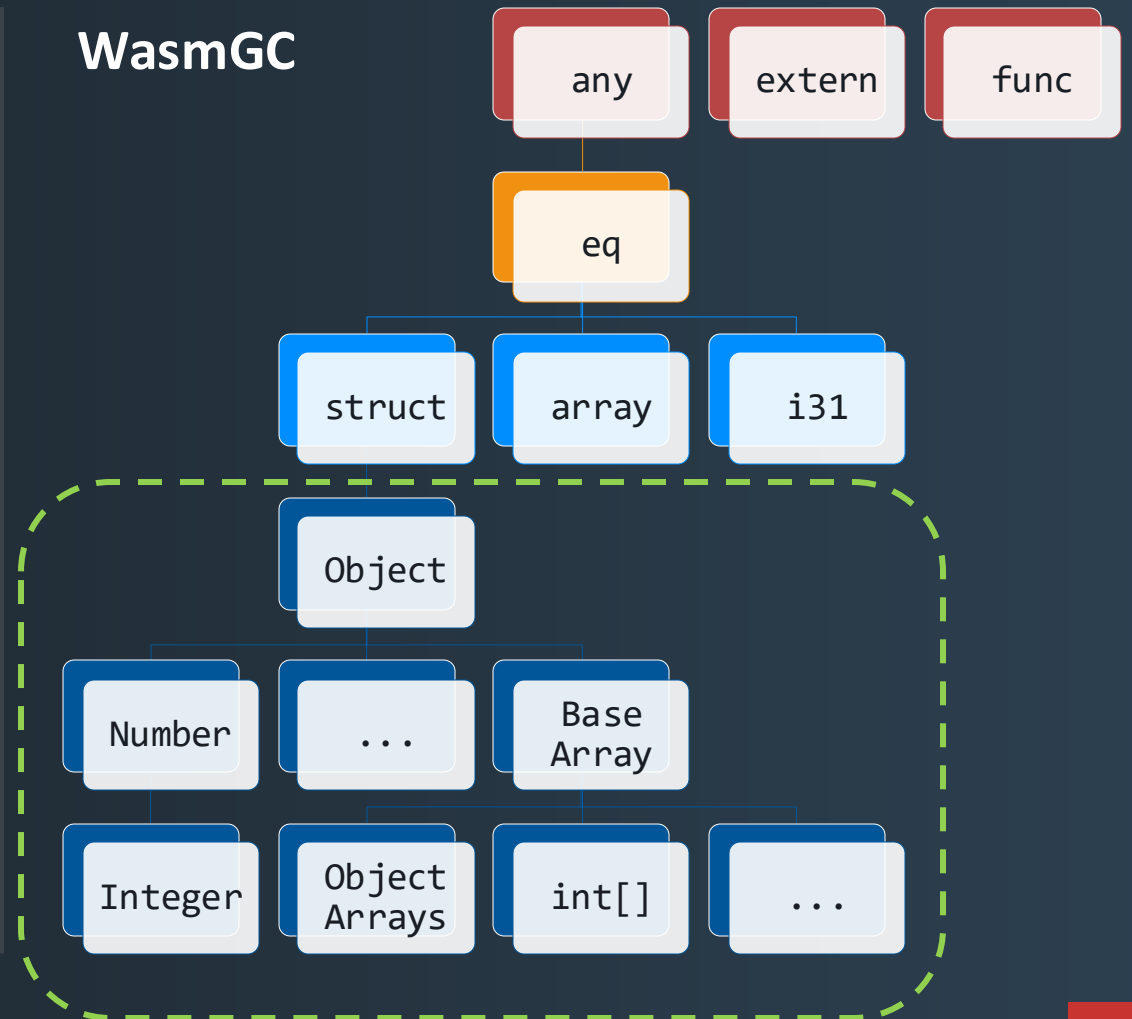
Type Hierarchy



Java



WasmGC



How Type Checks Work

Live Demo

From Java CLI to Client-Side Web Application



Graal Dev Kit
for Micronaut

AboutGet StartedDocs ▾Graal Projects ▾Create App

>

Using the Graal Development Kit for Micronaut Command Line Interface

This guide describes how to use the Graal Development Kit for Micronaut (GDK) Command Line Interface (CLI) to generate a project containing an application. (To install the GDK CLI, see [Installing the GDK CLI.](#))

The GDK CLI can create the following types of project:

Type	Command
Application: a server application	<code>create-app NAME</code>
Function: a serverless cloud function	<code>create-function NAME</code>
Gateway Function: a serverless cloud gateway function	<code>create-gateway-function NAME</code>

Where **NAME** is the name of the project to create.

The **synopsis** to create a server application, a cloud function, or a cloud gateway function is:

```
gdk create-app [-ehvVx] \  
  [--b=BUILD-TOOL] \  
  [--jdk=<javaVersion>] \  
  [--lang=LANG] \  
  [--t=TEST] \  
  [--clouds=CLOUD[,CLOUD...]]... \  
  [--features=FEATURE[,FEATURE...]]... \  
  [--services=SERVICE[,SERVICE...]]... \  
  [NAME]
```

Copy



GDK Launcher

GDK Version: 4.7.3.2

HomeInfo

BasicAdvanced

Project TypeProject NameBase package

ApplicationGDK-democom.exampleGenerate Project

CloudsBuild ToolJava Version

☒ OCI☒ AWS☐ GCP☐ Azure☒ Gradle☐ Maven

☒ 17☐ 21

Sample Code

☒ Yes☐ No

Cloud Services

☒ DatabaseProvides a database access toolkit for repository interfaces

☐ EmailProvides integration with multiple email providers

☐ KubernetesProvides integration with Kubernetes

☒ LoggingProvides integration with multiple logging frameworks and various other appenders (including email and databases)

☒ MetricsProvides integration with cloud-specific monitoring services

☐ Object Storage



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What's New in GraalWasm

- Stable and **ready for production**, with support for many standardized Wasm features
- **Embeddable in Java**, standalone distribution available
- WebAssembly/ES module integration makes it easy to **use JavaScript bindings for Java ↔ Wasm** interactions
- SIMD proposal and **Dwarf debugging** planned for next release

	Your browser	 Chrome	 Firefox	 Safari	 Node.js	 Deno	 GraalWasm
Phase 5 - The Feature is Standardized							
JS BigInt to Wasm i64 Integration	✓	85	78	15 ^[k]	15.0	1.1.2	21.3
Branch Hinting	?	✗ ^[a]	✗ ^[g]	16	✗ ^[p]	✗ ^[v]	✗
Bulk Memory Operations	✓	75	79	15	12.5	0.4	23.0
Custom Text Format Annotations	?	N/A	N/A	N/A	N/A	N/A	N/A
Extended Constant Expressions	✓	114	112	17.4	21.0	1.33	✗ ^[ag]
Garbage Collection	✓	119	120	18.2	22.0	1.38	✗
Multiple Memories	✓	120	125	✗	22.0	1.38	✗ ^[ai]
Multi-value	✓	85	78	13.1	15.0	1.3.2	22.3
Import/Export of Mutable Globals	✓	74	61	12	12.0	0.1	21.3
Reference Types	✓	96	79	15	17.2	1.16	23.0
Relaxed SIMD	✓	114	✗ ^[i]	✗ ^[m]	21.0	1.33	✗
Non-trapping float-to-int Conversions	✓	75	64	15	12.5	0.4	22.3
Sign-extension Operators	✓	74	62	14.1 ^[n]	12.0	0.1	22.3
Fixed-width SIMD	✓	91	89	16.4	16.4	1.9	24.1
Tail Call	✓	112	121	18.2	20.0	1.32	✗
Typed Function References	✓	119	120	18	22.0	1.38	✗
Phase 4 - Standardize the Feature							

webassembly.org/features/



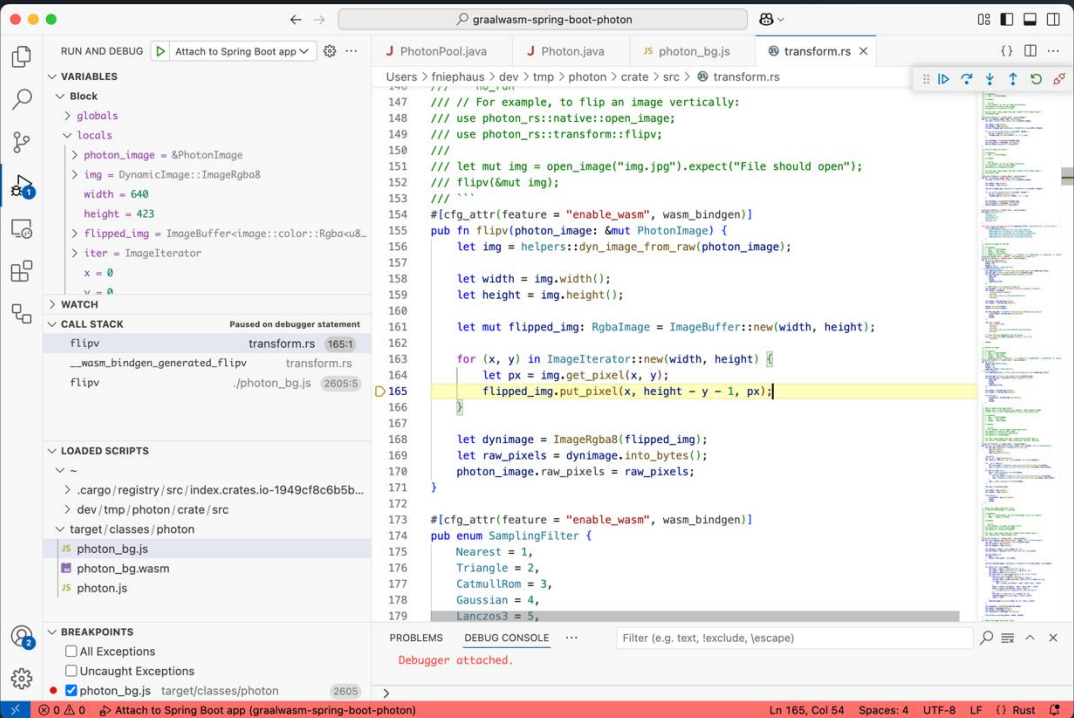
Debugging with GraalWasm

Live Demo

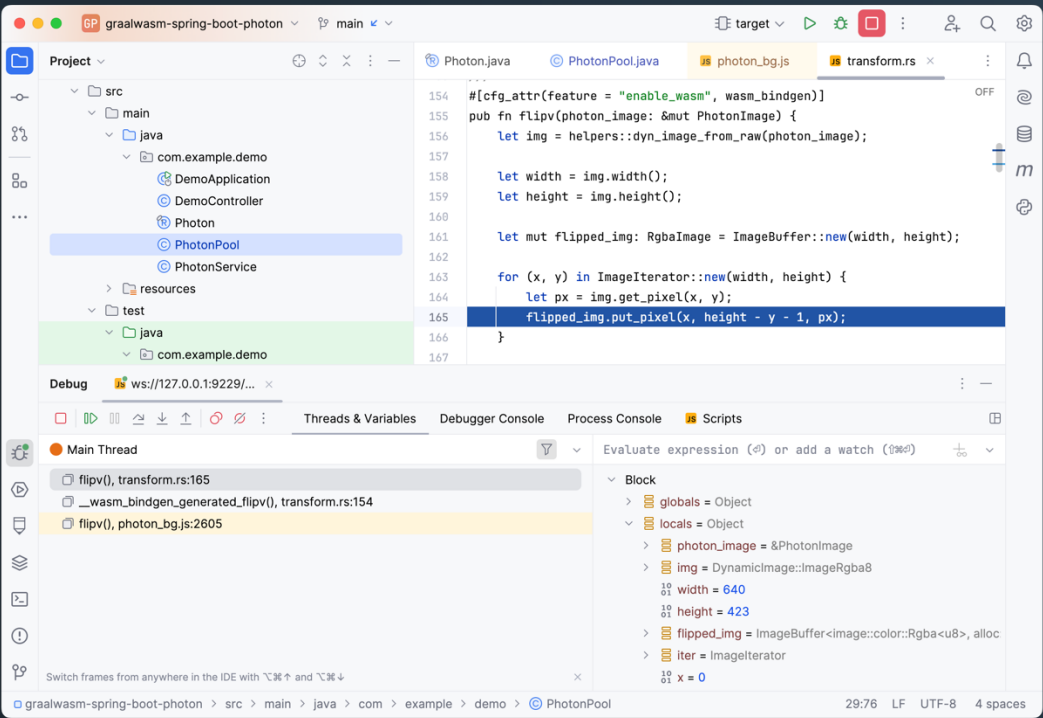
Debugging Rust compiled to Wasm embedded in Spring Boot



using VS Code via Debug Adapter Protocol



using IntelliJ IDEA via Chrome Inspector Protocol



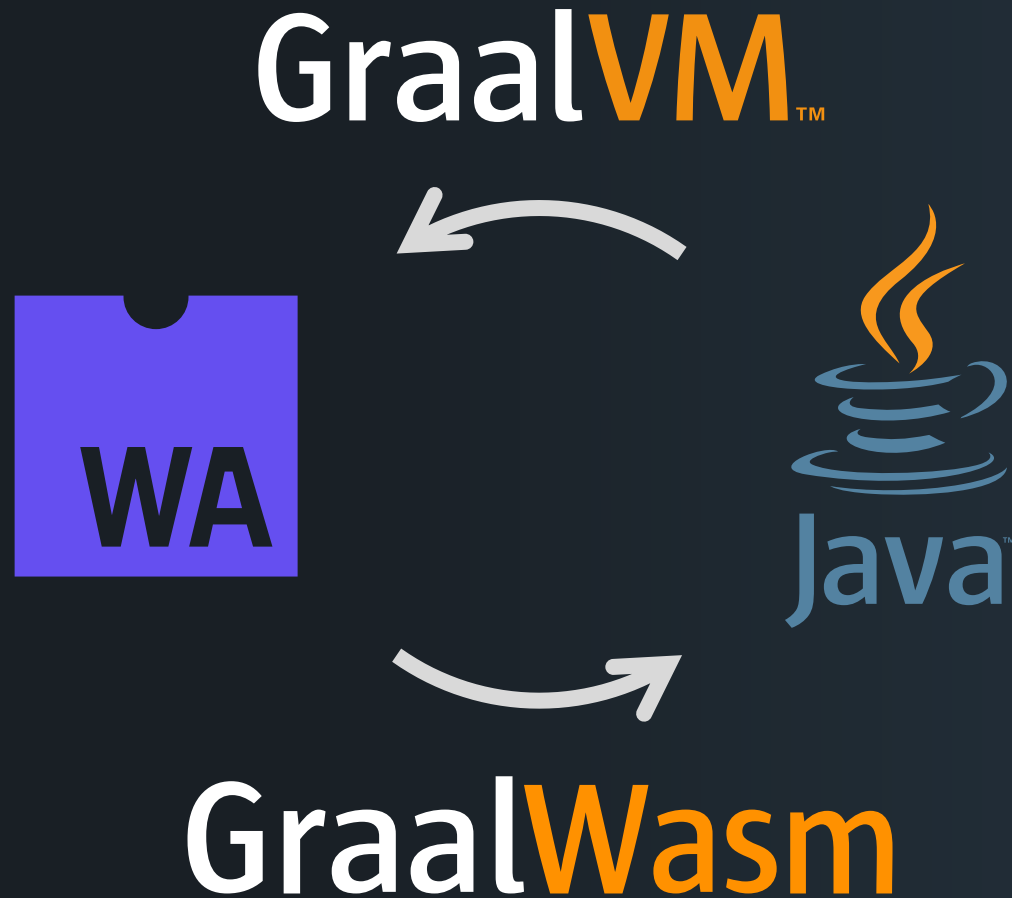
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GraalWasm

- GraalWasm makes it easy to **extend Java applications with WebAssembly**
- GraalJS allows use of **JavaScript bindings for Java ↔ Wasm** interactions

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- GraalVM can **generate WasmGC** now!
- Wasm modules built with **JDK 25 EA**
- Wasm backend provides **Java ↔ JavaScript** interoperability
- GraalWasm makes it easy to **extend Java applications with WebAssembly**
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javac demo and code on GitHub:



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