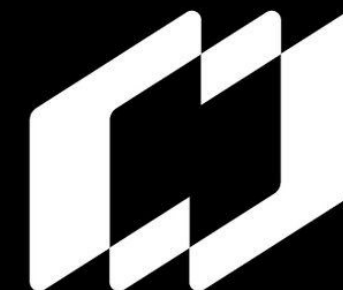


# Real World WASI Components

Colin Murphy



**Content  
Authenticity  
Initiative**

**Adobe**

# What is CAI?

Content Credentials

Coalition for Content Provenance and Authenticity (C2PA)

Creator Assertions Working Group (CAWG)

Open-source libraries and tools

Adobe services

# Why use components?



# Services and SDKS

Public SDKS - Rust, Web, nodeJS, Python, C, C++

Adobe Internal SDKS

Adobe Services

Cameras and devices



# How do you make components?



# 1 Dependencies

Ensure your libraries will compile to wasm32-wasi

wasmp32-wasi1 + component adapter

or

wasmp32-wasi2

## 2 Define interfaces

Define a wit file based on your API

import vs use vs export

use streams!

wasi:filesystem/types.{descriptor} -> Seekable streams

## 2 Define interfaces

```
world cai {  
  export c2pa;  
  export types;  
  import c2pa-signer;  
}
```

```
world signer {  
  import types;  
  export c2pa-signer;  
}
```

```
world c2pa-tool {  
  import c2pa;  
}
```

```
world c2pa-webserver {  
  import c2pa;  
  export wasi:http/incoming-handler@0.2.4;  
}
```

# 3 Implement API component

wit-bindgen

additional\_derives

wstd

# 3 Implement API component

```
pub struct Manifest;

impl Guest for Manifest {
    fn format_from_path(path: String) → Option<String> {
        c2pa::format_from_path(Path::new(&path))
    }

    type Builder = ComponentBuilder;
    type Reader = ComponentReader;
}

pub struct ComponentBuilder {
    builder: RefCell<C2paBuilder>,
}
```

# 3 Implement API component

```
impl GuestBuilder for ComponentBuilder {
    fn new(json: Option<String>) → Self {
        Self {
            builder: match json {
                Some(json) ⇒ C2paBuilder::from_json(&json).unwrap().into(),
                None ⇒ C2paBuilder::new().into(),
            },
        }
    }

    fn add_resource(&self, uri: String, stream: Input) → Result<(), Error> {
        let seekable_stream = seekable_input_stream(stream).unwrap();
        self.builder
            .borrow_mut()
            .add_resource(&uri, seekable_stream)?;
        Ok(())
    }
}
```

### 3 Implement API component

```
mod bindings {  
    use crate::Manifest;  
  
    wit_bindgen::generate!({  
        world: "cai",  
        with: {  
            "wasi:clocks/wall-clock@0.2.4": generate,  
            "wasi:io/streams@0.2.4": ::wasi::io::streams,  
            "wasi:io/poll@0.2.4": ::wasi::io::poll,  
            "wasi:io/error@0.2.4": ::wasi::io::error,  
            "wasi:filesystem/types@0.2.4": ::wasi::filesystem::types,  
        },  
        path: "../wit",  
  
        additional_derives: [serde::Serialize, serde::Deserialize],  
        additional_derives_ignore: ["output", "input"],  
    });  
  
    export!(Manifest);  
}
```

# First class functions - API

```
pub fn sign<R, W>(
    &mut self,
    signer: &dyn Signer,
    format: &str,
    source: &mut R,
    dest: &mut W,
) → Result<Vec<u8>>
where
    R: Read + Seek + Send,
    W: Write + Read + Seek + Send,
{
```

# First class functions - API

```
#[wasm_bindgen(js_name = signFileSystemHandle)]
pub async fn sign_file_system_handle(
    mut self,
    signer_ptr: u32,
    format: &str,
    source_handle: &FileSystemFileHandle,
    dest_handle: &FileSystemFileHandle,
) → Result<JsValue, JsSysError> {
    let signer = JavaScriptAsyncSigner::from_ptr(signer_ptr)?;
```

# First class functions - WIT

```
world cai {  
    export c2pa;  
    export types;  
  
    import c2pa-signer;  
}  
  
world signer {  
    export c2pa-signer;  
}  
  
interface c2pa-signer {  
    use types.{error};  
    sign: func(data: list<u8>) → result<list<u8>, error>;  
}  
  
interface c2pa {  
    use wasi:io/streams@0.2.2.{input-stream, output-stream};  
    use types.{assertion-type, error, input, manifest-definition, output, signer-config, signing-algorithm};  
  
    resource builder {  
        constructor(json: option<string>);  
        sign: func(config: signer-config, format: string, source: input, dest: output) → result<list<u8>, error>;  
    }  
}
```

# First class functions - Implementation

```
impl Signer for C2paSignerBinding {  
    fn sign(&self, data: &[u8]) → Result<Vec<u8>, c2pa::Error> {  
        bindings::adobe::cai::c2pa_signer::sign(data)  
            .map_err(|e| c2pa::Error::OtherError(Box::new(e)))  
    }  
}
```

# First class functions - Implementation

```
fn sign(  
    &self,  
    config: SignerConfig,  
    format: String,  
    source: Input,  
    dest: Output,  
) → Result<Vec<u8>, Error> {  
    let mut input_stream = seekable_input_stream(source)?;  
    let (mut output_stream, original_output_stream) = seekable_output_stream(dest)?;  
    let signer = C2paSignerBinding::new(config);  
    let manifest = self.builder.borrow_mut().sign(  
        &signer,  
        &format,  
        &mut input_stream,  
        &mut output_stream,  
    )?;
```

# 4 Implement dependent components

JCO for Web and Node

Rust for CLI

# 4 jco for Node.js

Generate types

```
jco types wit -n c2pa-webserver -o node-c2pa/types
```

Build Component

```
jco componentize dist/http-c2pa.js --wit ../wit/ --world-name c2pa-webserver --out c2pa-node.wasm
```

WAC together (x2)

```
wac plug c2pa-node.wasm --plug c2pa_component.wasm -o c2pa-node-fused.wasm
```

Serve

```
jco serve c2pa-node-fused.wasm
```

# 4 jco for web

WAC together

```
wac plug ../target/wasm32-wasip2/release/c2pa_component.wasm --plug ../target/wasm32-wasip2/release/signer.wasm
```

Transpile

```
jco transpile c2pa_component.wasm -o ./types
```

Serve

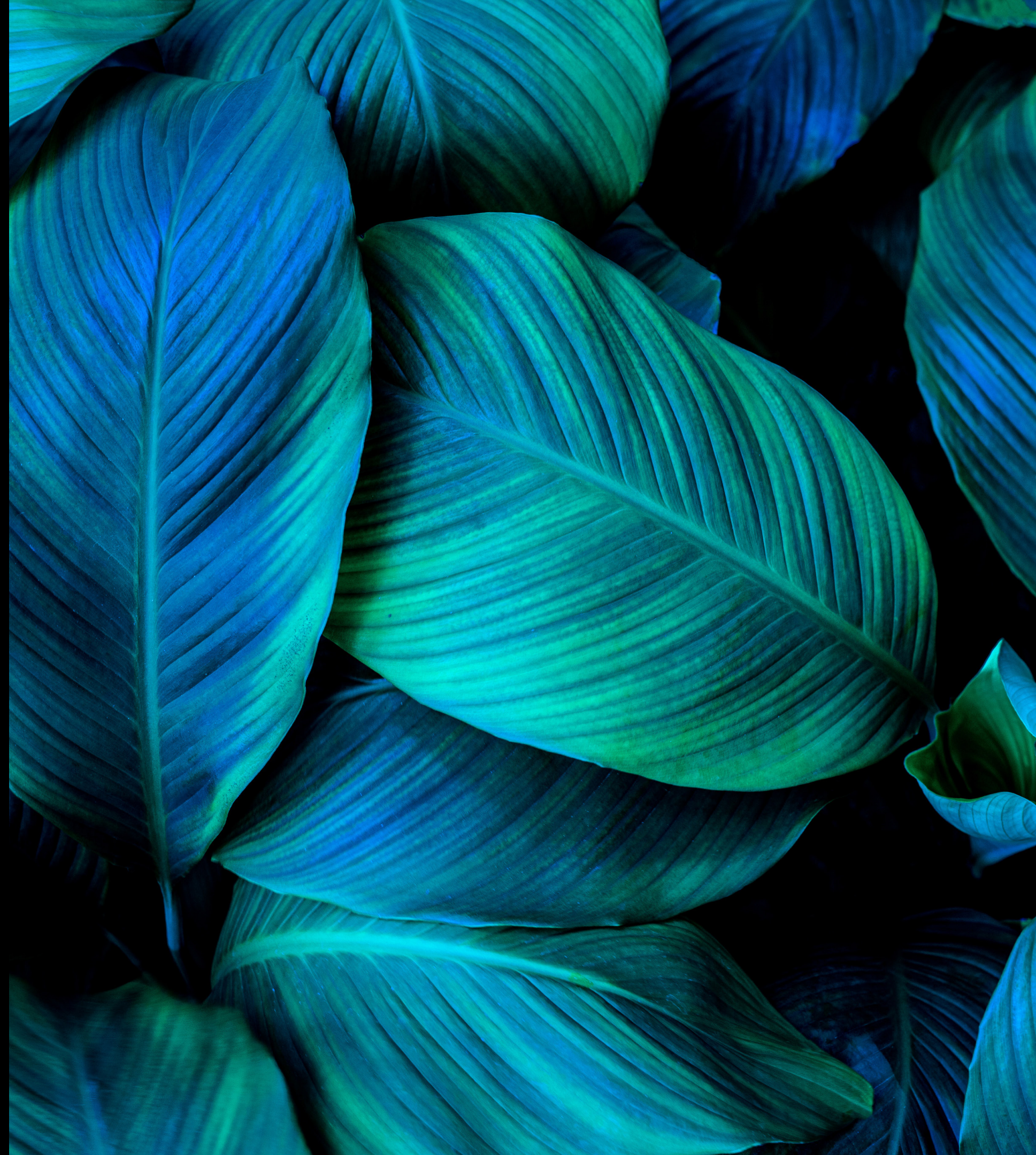
```
http-server
```

# 4 jco for web

Access to script at '[adobe:cai/c2pa-signer](#)' from origin 'http://localhost:8080' has been blocked by CORS policy: Cross origin requests are only supported for protocol schemes: chrome, chrome-extension, chrome-untrusted, data, http, https, isolated-app.

# Demo

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**Where do we go from  
here?**



# Wishlist

Java

Component test frameworks

Rust crates: tokio, axum, reqwest

No more nightly for stdlib on wasip2

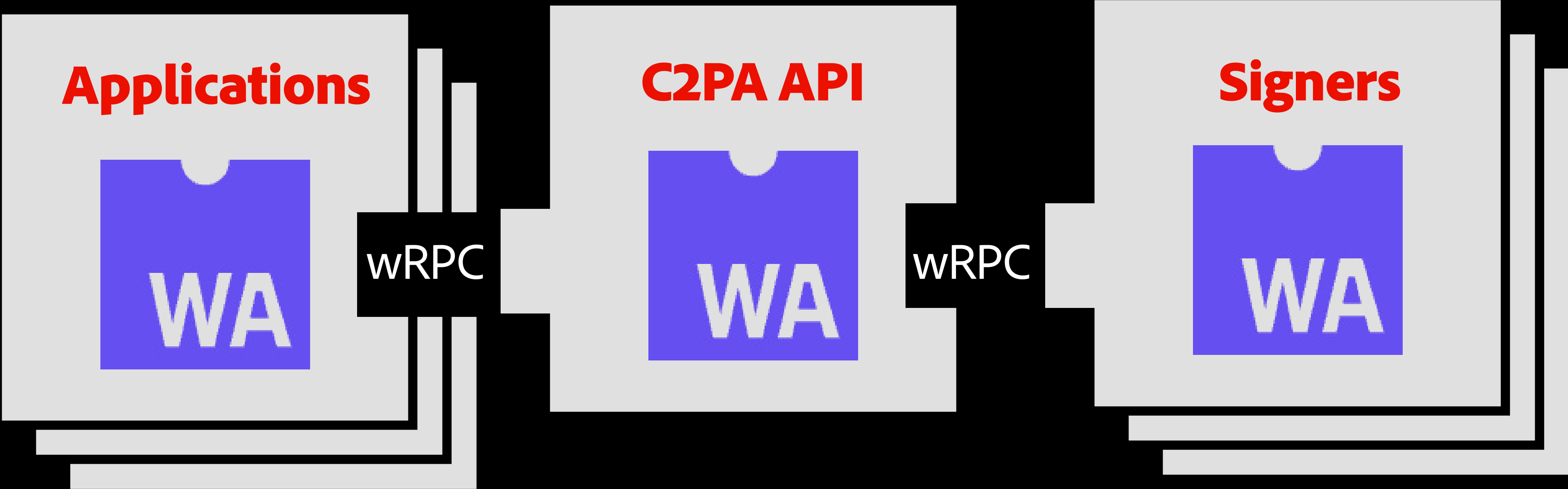
1st class WIT functions

Component support in browsers

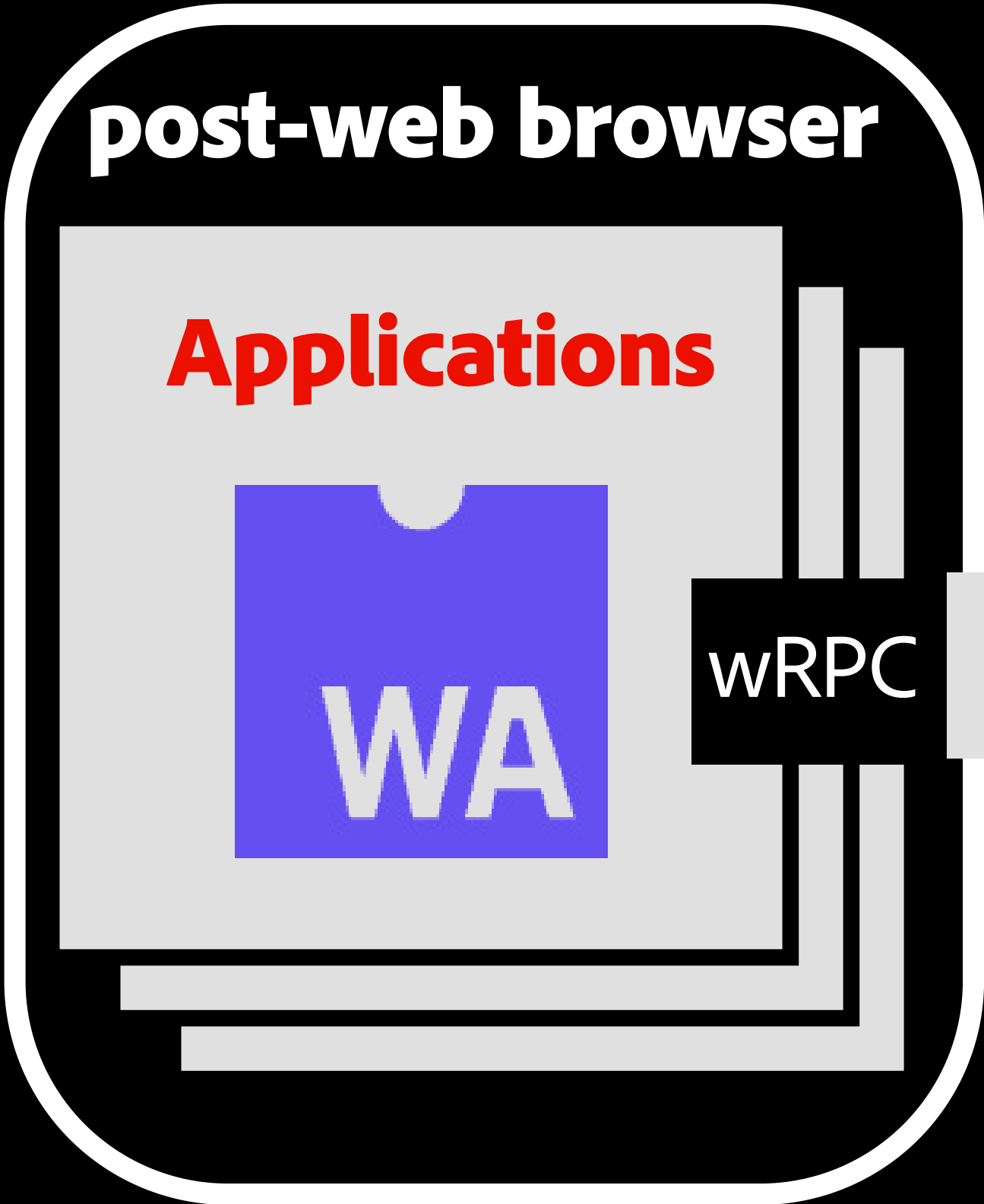
# Composition



# Composition in wasmCloud



# Composition post-web



# Thanks!

<https://github.com/cdmurph32/c2pa-component>

**Adobe**